Focus

- Preliminary thoughts based on my experience in models and schemes for Web sites and on the needs for effective management of temporal issues
Web-based information systems: a database point of view

• Data-Intensive Web Sites:
  – large amount of data
  – significance the hypertext structure

Models and schemes in databases

• Almost forty years ago people realized that we often have records with the same structure; files with a rather fixed structure were introduced
• The notion of scheme of the database was later invented as an overall description of the content of a database
• Models were introduced to specify which schemes are allowed
Models and schemes for hypertexts

• In data-intensive Web sites (and often in general) there are (many) pages with a similar (or even the same) structure

Benefits of a model-based approach

• Synthetic description:
  – in reverse engineering (a posteriori modeling of existing Web sites):
    • support to data extraction, integration and querying (formulation and optimization)
  – in Web site development
    • separation of concerns: data, hypertext, presentation
Example

- The Integrated Web Museum: a site integrating data coming from the Uffizi, Louvre and Capodimonte Web sites
- Developed within the Araneus project (Università Roma Tre and Università della Basilicata since 1996)
Integration of Web Sites: The Integrated Web Museum

- Data are re-organized:
  - Uffizi, paintings organized by rooms
  - Louvre, Capodimonte, works organized by collections
  - Integrated Museum, organized by author

The Araneus Approach

- Identification of sites of interest
- Wrapping of sites to extract information
- Navigation of site ad extraction of data
- Integration of data
- Generation of new sites
Building Applications in Araneus

• Phase A: Reverse Engineering Existing Sites
• Phase B: Data Integration
• Phase C: Developing New Integrated Sites

Building Applications in Araneus
Phase A: Reverse Engineering

• First Step: Deriving the logical structure of data in the site \(\rightarrow\) ADM Scheme
• Second Step: Wrapping pages in order to map physical HTML sources to database objects
• Third Step: Extracting Data from the Site by Queries and Navigation
Modeling Web Sites: The ARANEUS Data Model

- **ADM**
  - ODMG-like model
  - Pages are URL-identified nested objects
  - Heterogeneous Union-Types
- **Page-type**: describes a set of homogeneous pages
- **Site-scheme**: set of page-types connected by links

The Integrated Web Museum
Heavyweight or lightweight model?

- How much rigid should the structure be?
  - An open issue
- Extremes:
  - complex object database models
  - semistructured models
Middleweight models

- ADM
  - heavyweight features:
    - page types, attributes, site scheme;
  - lightweight features:
    - union types, untyped links.

Building Applications in Araneus
Phase A: Reverse Engineering

- First Step: Deriving the logical structure of data in the site → ADM Scheme
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Information Extraction Task

- Information extraction task
  - source format: plain text with HTML markup (no semantics)
  - target format: database table or XML file (adding structure, i.e., “semantics”)
  - extraction step: parse the HTML and return data items in the target format
- “Wrapper”
  - piece of software designed to perform the extraction step

Wrapping Web Sites:
The Araneus Wrapper Toolkit

- The need for wrappers
Building Applications in Araneus
Phase A: Reverse Engineering

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Queries over Web Sites:
Query Interfaces: Ulixes

Example of SQL Query: “Titles and Years of Papers Published by Codd at SIGMOD”

CREATE VIEW TitlesOfCoddPapers (Title, Year)
OVER www.acm.org/sigmod AS

SELECT ProceedingsPage.SectionList.Articles.Title,
      HomePage.YearList.Year
FROM HomePage.YearList.NumberList.ToIsssues ->
     ProceedingsPage.SectionList.Articles
WHERE ProceedingsPage.SectionList.Articles.Authors
      LIKE "%Codd%"
Queries over Web Sites:
Query Interfaces: Polyphemus

Building Applications in Araneus

- **Phase A:**
  Reverse Engineering Existing Sites
- **Phase B:** Data Integration
- **Phase C:**
  Developing New Integrated Sites
Building Applications in Araneus

• Phase A: Reverse Engineering Existing Sites
• Phase B: Data Integration
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Building Applications in Araneus
Phase C: Web Site Development

• Model-Based Development in Araneus
• CASE-Tool Approach (Homer)
Model-Based Development in Araneus

- Distinction between design and implementation:
  - high-level models for site design
  - tools for site implementation
- Overall Goal:
  - users should design, not write code
- Flexibility in Site Implementation:
  - HTML, XML, WML
  - Independence from the actual page-generation tool

Levels of representation in Web sites

- Data:
  - the information content
- Hypertext structure
  - how the data in arranged to form pages
- Presentation
  - layout, graphics, etc
Model-Based Development in Araneus

- High-Level Models:
  - data: relational (or object-relational)
  - hypertext: ADM
  - presentation: Telemachus Styles
- A design methodology
  - data design
  - hypertext design
  - presentation design

Homer: A Case Tool for Web Sites

Step 1: ER Scheme
Step 2: ADM Scheme
Step 3: Page Templates

Homer
DB Scheme
Site Code
Homer: A Case Tool for Web Sites

- Step 1: User Draws an Entity-Relationship Scheme
Homer: A Case Tool for Web Sites

• Step 2: ER Scheme ==> ADM Scheme;
Homer: A Case Tool for Web Sites

- Homer Engine:
  - intermediate models (ER, Relational ...) are seen as subsets of ADM
  - design steps are transformations (views)
  - nested-relational algebra with URL-invention
  - view composition
- Implementation:
  - HTML, XML with XSL stylesheets (WML)
  - Penelope, JSP, ...

Presentation Modeling: Telemachus

- Requirements:
  - precise notion of style for page (schemes)
  - platform independence
  - rapid prototyping and flexible maintenance
  - working with “sample” pages (“templates”)
- Telemachus Styles:
  - Attribute Styles: formatting directives for attributes in pages
  - Page Styles: collections of attribute styles plus header and footer
Contents

• Data models for data-intensive Web sites
• Temporal databases
• Time in data-intensive Web sites
• Coordinates
Temporal databases

• A database that records time-varying information (Jensen & Snodgrass 1999)
• Most database applications are intrinsically temporal, but traditional systems do not provide much explicit support to the management of time (usually only basic types for instants and intervals)
• Research on temporal databases aims at offering solutions

Notions of time

• Valid time of a fact (represented by some data in a database): the time (instants or intervals) when the fact is true in the world
• Transaction time: the time when a fact is current in the database (the database knows about the fact)
• User-defined: any other of interest (with the semantics known only to the user/developer)
Models with "identity"

- Conceptual models (such as ER) and object-based models are not "value-based" but "identity-based"
- For them time can profitably be associated with both
  - objects (entity instances), to denote the life-span of the object
  - attributes, to denote their time-varying values

Professor as an entity type

- We could associate time information to
  - the instances of the entity (to denote the interval this person was/is a professor in our school)
  - the values of some of the attributes:
    - probably not the name
    - definitely the office hours
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The goal

- Reflection on requirements for modelling issues (on temporal aspects of Web sites)
- Essentially: how should we augment a logical model for Web sites to capture (the aspects of interest of) history of pages and their components and publish them in a suitable way

Time dimensions for Web sites

- Valid time
- Transaction time
Valid time for Web sites

- Essentially the same notion as for temporal databases; a difference:
  - in databases the interest is in representing sequences and querying them
  - here the challenge is in understanding what aspects of histories are of interest to visitors: it is a design issue

Transaction time for Web sites

- Some people say that the Web is archival:
  - once a piece of information is published, it should not be retracted
- For sure, at least some changes should be documented:
  - if wrong exam dates are published, somebody would complain, and we should keep track
- Again, a design issue: what do we timestamp?
Transaction time, additional issues

• It can refer to the future (in order to plan publication); in databases, instead, it is bounded by the current time

• How one keeps track of events? There are no transactions on the Web!

• So, transaction time on the Web need not coincide with the transaction time of the underlying database

Modelling time in Web sites

• Incorporation of time in the data model, with:
  – distinction between temporal and static page schemes
  – distinction between temporal and static attributes (at the needed level of nesting)
  – suitable (and varying) time granularity
Organization of temporal information

• Various forms:
  – snapshots:
    • a page for a course in a specific year
  – histories:
    • the list of instructors for a course over the years
  – combined:
    • the list and snapshots
  – a list of changes

Coherence of information

• If various page schemes are temporal, then links should be coordinated, but this has also to be a design choice:
  – last year course should point to last year's instructor (unless the current instructor has responsibility, for example for delayed exams)
Additional issues

• **Version management**
• **Documenting the degree of currency of information**
• **Temporal aspects and content management systems**

Version management

• Many aspects can be versioned:
  – the values of data
  – the presentation
  – the hypertext structure
  – the database structure
• Could we be interested in seeing last years information with today's presentation (or may be the converse)?
Documenting the degree of currency of information

- We often see "last changed on d-m-y"
- What does this mean?
  - the last time we changed something was d-m-y
  - if so, what was changed?
  - the last time we verified everything was d-m-y
- what is the appropriate granularity for tagging info?

Temporal aspects and content management systems

- If the site content is managed in a structured way (and so the possible changes are known), then we could have hints on what changes should be monitored and documented
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The same data and views for all?

• Adaptivity:
  – Personalization: content adapted to the user
    • upon system’s decision
    • upon user's request
  – Customization: structure adapted to the user
    • according to the user's role
    • upon user's request
  – Context dependence

Context

• Environment
  – User
  – Device
  – Network
  – Place
  – Time
  – Rate
**Coordinates**

- A page could be the result of applying "parameters" (along coordinated) to a page template:
  - time
  - user
  - device
  - context
  - language
  - ...

**Conclusions**

- **Preliminary thoughts** on the needs for effective management of temporal issues
- **Will experiment them in implementations, extending our tools**